

	5/25 Fri			5/26 Sat				5/27 Sun		
	Room 1 (Multi Purpose Hall)	Room 2 (Gallery 6)		Room 1 (Multi Purpose Hall)	Room 2 (Gallery 3)	Room 3 (Gallery 6)		Room 1 (Multi Purpose Hall)	Room 2 (Gallery 3)	Room 3 (Gallery 6)
<b>Panel title</b>	<b>Beyond Japan: Manga, Anime, and the Transnational</b>	<b>Industry Insights: Fans, Ownership, and Media-Mix</b>	<b>Panel title</b>	<b>Boys Love (BL) Media on the Move I: East Asia</b>	<b>Transnational Movements: Adaptation and Intercultural Relations</b>	<b>Out of the Ordinary: Affect, Movement, Media</b>	<b>Panel title</b>	<b>Boys Love (BL) Media on the Move II: Southeast Asia</b>	<b>The Sound of Manga: Comics and Aurality</b>	<b>Making Characters Move: Medium and Media-Mix</b>
<b>PANEL①</b> 10:30-12:00	Discussant: Stevie Suan  Beáta Pusztai "Chemical X vs. Chemical Z: 'Pseudo-anime'  Eija Niskanen From Moomin Comics to Japanese Animation – Dynamics of Western Cartoon in the World of Japanese Anime  Chloe Paberz Manga dreams: stories of the Japanese manga from South Korean illustrators	Discussant: Frenchy Lunning  Bryan Hikari Hartzheim Behind the Scenes at Shonen Jump: Industrial Reflexivity as Brand Control  Suzuki Maki The Position of Manga: Between "Books" and "Toys"  Daniel Josephy Unlawful Possession in Fansubbing, Fan Possession in Perfect Blue	<b>PANEL①</b> 10:30-12:00	Discussant: Akiko Hori  ChaoTienyi Flower Boys' Romance: Taiwanese Boys Love Manga in 2010-2018  Yao Zhao Chinese and English-Speaking Boys' Love/Yaoi/Danmei Fans: A Demographic Analysis  Kazumi Nagaïke An Analysis of Male Desires and Hopes to "Become" Fudanshi ("Rotten Men") in Hong Kong: Fudanshi's Psychology, Physicality, and Communication	Discussant: Frenchy Lunning  Allya P. Koesoema and Azisa N. Koesoema Moving myths across boundaries - The problem of foreign adaptations  Simon Jun "The tankōbon is better": A critical analysis of Hollywood's Ghost in the Shell  Edgar Pelaez The role of Manga and Anime in the cultural relationship between Mexico and Japan	Discussant: Lukas R.A. Wilde  Francisco Lopez Intermedial Style in Mika Ninagawa's Films  Jonathan M. Hall Still Lines of Action: Kurosaka Keita  Sandy Annett Akino Kondoh's Insect Grotesques	<b>PANEL①</b> 10:30-12:00	Discussant: James Welker  Poowin Bunyavejchewin The Wai (Y[aoi]) Genre: Local BL Media in Thailand  Nice Huang The Production and Circulation of Boy's Love Doujinshi in Indonesia  Gita Pramudita Prameswari Integrating Boys Love in Indonesia: From "Foreign" Entertainment to "Personalized" Self-Expression	Discussant: Mia Lewis  Heike Hoffer Manga, Media, and Music: A Musician's Perspective on Nodame Cantabile  Stacey Jocoy The Silent Sound of Hatsune Miku in Shiori Asahina's Manga, Acute (2017)  Mia Lewis Rumble, Race, and Crash: Space and Movement through Sound Effects in Akira and American Flagg	Discussant: Stevie Suan  Minqiao Sun From "Kobura Hime" to "2B: How Android Characters Move from Manga to Other Media"  Susana Tosca Memorable Images: CGs in Otome Games  Joleen Blom Movement in the Media Mix: The Embodiment of Characters in Games and Manga  Maria M. Grajdian The Rurouni Kenshin Phenomenon: Manga, Anime, Live Action Movie, Theatrical Performance
12:00-13:00	<b>LUNCH (Multi Purpose Hall)</b>		12:00-13:00	<b>LUNCH (Multi Purpose Hall)</b>			12:00-13:00	<b>LUNCH (Multi Purpose Hall)</b>		
13:00-15:00	Plenary (Deborah Shamoan, Patrick Galbraith)		13:00-14:30	KEYNOTE (Ito Go)			13:00-14:30	KEYNOTE (Takemiya Keiko) Questioner: Hidaka Toshiyasu		
15:00-15:10	<b>Break</b>		14:30-14:40	<b>Break</b>			14:30-14:40	<b>Break</b>		
<b>Panel title</b>	<b>They Move: Voice, Body, Machine</b>	<b>The Engagement of Fandom: Shifting Spectatorship and Personalizing Practices</b>	<b>Panel title</b>	<b>Narratives of War across Media</b>	<b>Approaching Visual Novels in a Media Mix Context: Transfers, Movements, Contrasts</b>	<b>The Operations of Anime's and Manga's forms: Signs, Selfhood, and Sociality</b>	<b>Panel title</b>	<b>Emerging "2.5-dimensional" Culture: Character-oriented Cultural Practices and "Community of Preference" as a New Fandom in Japan</b>	<b>Costume, Character, Cosplay: Local and Global</b>	<b>Japanese popular culture's role in Education, Memory, and Children in Japan</b>
<b>PANEL②</b> 15:10-16:40	Discussant: Keiko Nishimura  Frederic Seraphine Reinventing Storytelling With Advanced Intelligent Agents  Elena Nox YOUNG GIRL SAVES WORLD  Keiko Nishimura On Personification and Characterology of Communication Robots  Shunsuke Nozawa The Seiyūesque	Discussant: Ed Hoff  Marilyn Sugiarto My Own Canon: Exploring Remediation through Videogame Doujinshi  Kris Li Changing spectatorship: implications from the reception to anime loops	<b>PANEL②</b> 14:40-16:10	Discussant: Mizushima Shintaro  Mizushima Shintaro Changing Narratives for Different Media: "First Gundam" in Anime, Novels, and Comics  Alvaro Hernandez Momotarō: Umi no Shinpei and the Forms and Formats to Imagine the Nation in Japanese Wartime Media  Ishige Yumi A Sense of Justice in Manga and Other Media  Andrea Horbinski A Children's Empire: The Prewar "Media Mix" of the Kodansha Club Magazines	Discussant: Leticia Andlauer  Shunsuke Mukae Enjoy your Sex!: How do Manga/Anime Based Media Facilitate Women's Sexual Desire?  Leticia Andlauer From Shōjo to Otome: Depiction of Romances and Gender in Visual Novel Aesthetics and Narratives  Fanny Barnabee The playful Paratext of Doki Doki Literature Club  Joleen Blom Character Construction in Visual Novels as Ergodic Literature	Discussant: Stevie Suan  Lukas R.A. Wilde Moving Frames and Framing Movements: 'Mangaesque' Hyōshiki as Remediation and Intermedial Reference  Brett Hack Little Discoveries of the Precarious Imagination: Media Form and Social Form in Isekai Manga and Anime  Stevie Suan Anime's Actors: Constituting Selfhood in Embodied and Figurative Performance in Animation	<b>PANEL②</b> 14:40-16:10	Discussant: Tomoko Shimizu  Akiko Sugawa-Shimada Constructions of '2.5-dimensional' Culture as Participatory Culture in Japan  Hosei Iwashita 'Character' in 2.5-D Theatrical Plays: From the Perspective of Manga Studies  Satofumi Kawamura The Affect and Seiyū-Kyara Live Concert: the Case of Love Live!  Toko Tanaka The Relationship of the Fan Groups with the 2.5-dimensional Plays	Discussant: Ed Hoff  TaeYeon Kim Evolution of Culture: Growth of Cosplay around the World  Liron Afriat Between stillness and dynamicity: when the manga panel meets the Cosplay photo  Edmund W. Hoff Characters across Forms: Intertextuality and the Bond of Universals	Discussant: Omar Baker  Yoshida Kaori "The operation of war manga form in the context of mediated public memory"  Akiko Sano Media Mix for Preschool Children in Japan: Focusing on Anpanman  Brent Allison Japanese popular culture as moral instruction: A Bourdieusian perspective of rural aspiring teachers' and urban fans' instrumentalist pedagogies
16:40	<b>End</b>		16:10-16:20	<b>Break</b>			16:10-16:20	<b>Break</b>		
			<b>Panel title</b>	<b>Continuity of Creations: Affect and Fan Productions</b>	<b>Reacting to Reality: The Implications of the Quotidian Across Media</b>	<b>Manga's Movements in South East Asia</b>	<b>Panel title</b>	<b>Thinking Race in Popular media in Asia</b>	<b>Moving History: Pre-Histories and the Present</b>	<b>Manga across Media in the Dynamic 1960's</b>
			<b>PANEL③</b> 16:20-17:20	Discussant: Brett Hack  Julian Pimienta The Birth of Emotional Bonds between Fans and Manga/Anime  Ishikawa Yu The continuity of fan creations: Narrative and character in yaoi	Discussant: Jason Qian Chen  Lu Zhang From Character to Augmented Reality The Daily scenery in Anime  Jason Qian Chen Re-enchantment and the Grand Multi-characterization in Gacha Mobile Games	Discussant: Ed Hoff  Rachel Chan Breaking Windows: Malaysian Manga as Dramaturgy of Everyday-defined Realities  Azisa Noor Kamishibai, Manga and Wayang Beber - The Past, Present and Future	<b>PANEL③</b> 16:20-17:20	Discussant: Stevie Suan  Omar Y. Baker The Symbolic Annihilation of 'blackness' in Eiichiro Oda's One Piece  Senjo Nakai A semiotic analysis of skin complexions in Thai slapstick comedy Noo Hin: The Movie	Discussant: Ed Hoff  Darren Ashmore The Lords of Misrule: The Popular Marketplace of Edo  Ikari 'Ellis' Katsumi Animated Life	Discussant: Frenchy Lunning  Jason Douglass "New Wind": The Mangaka, Manga Eiga, and Intermedial Animation in 1960s Japan"  Dalma Kálovics Interrelating form and style—Manga across different media in the 1950s and 1960s
			17:20	<b>End</b>			17:20	<b>End</b>		